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Australian Curriculum Summary Sheet

BLM	AC Content strand/Sub-strand/Content description/Code
BLM 1 Hundred Chart	<p>Number and Algebra <i>Number and place value</i> Investigate and use the properties of odd and even numbers (ACMNA071) </p> <p>Number and Algebra <i>Number and place value</i> Recognise, represent and order numbers to at least tens of thousands (ACMNA072) </p> <p>Number and Algebra <i>Number and place value</i> Investigate number sequences involving multiples of 3, 4, 6, 7, 8, and 9 (ACMNA074) </p> <p>Number and Algebra <i>Patterns and algebra</i> Explore and describe number patterns resulting from performing multiplication (ACMNA081) </p>
BLM 2 Odd and Even Equations	<p>Number and Algebra <i>Number and place value</i> Investigate and use the properties of odd and even numbers (ACMNA071) </p>
BLM 3 Tables Chart 1	<p>Number and Algebra <i>Number and place value</i> Investigate and use the properties of odd and even numbers (ACMNA071) </p> <p>Number and Algebra <i>Number and place value</i> Recall multiplication facts up to 10×10 and related division facts (ACMNA075) </p> <p>Number and Algebra <i>Number and place value</i> Develop efficient mental and written strategies and use appropriate digital technologies for multiplication and for division where there is no remainder (ACMNA076) </p> <p>Number and Algebra <i>Fractions and decimals</i> Count by quarters, halves and thirds, including with mixed numerals. Locate and represent these fractions on a number line (ACMNA078) </p>
BLM 4 Tables Chart 2	<p>Number and Algebra <i>Number and place value</i> Investigate and use the properties of odd and even numbers (ACMNA071) </p> <p>Number and Algebra <i>Number and place value</i> Recall multiplication facts up to 10×10 and related division facts (ACMNA075) </p> <p>Number and Algebra <i>Number and place value</i> Develop efficient mental and written strategies and use appropriate digital technologies for multiplication and for division where there is no remainder (ACMNA076) </p> <p>Number and Algebra <i>Fractions and decimals</i> Count by quarters, halves and thirds, including with mixed numerals. Locate and represent these fractions on a number line (ACMNA078) </p>
BLM 5 Odds and Evens Recording Chart	<p>Number and Algebra <i>Number and place value</i> Investigate and use the properties of odd and even numbers (ACMNA071) </p>
BLM 6 Numbers and Words 1	<p>Number and Algebra <i>Number and place value</i> Recognise, represent and order numbers to at least tens of thousands (ACMNA072) </p> <p>Number and Algebra <i>Number and place value</i> Apply place value to partition, rearrange and regroup numbers to at least tens of thousands to assist calculations and solve problems (ACMNA073) </p>

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BLM 7 Numbers and Words 2	<p>Number and Algebra <i>Number and place value</i> Recognise, represent and order numbers to at least tens of thousands (ACMNA072) </p> <p>Number and Algebra <i>Number and place value</i> Apply place value to partition, rearrange and regroup numbers to at least tens of thousands to assist calculations and solve problems (ACMNA073) </p>
BLM 8 Numbers and Words 3	<p>Number and Algebra <i>Number and place value</i> Recognise, represent and order numbers to at least tens of thousands (ACMNA072) </p> <p>Number and Algebra <i>Number and place value</i> Apply place value to partition, rearrange and regroup numbers to at least tens of thousands to assist calculations and solve problems (ACMNA073) </p>
BLM 9 5-Digit Place-Value Chart	<p>Number and Algebra <i>Number and place value</i> Recognise, represent and order numbers to at least tens of thousands (ACMNA072) </p> <p>Number and Algebra <i>Number and place value</i> Apply place value to partition, rearrange and regroup numbers to at least tens of thousands to assist calculations and solve problems (ACMNA073) </p>
BLM 10 Think Board	<p>Number and Algebra <i>Number and place value</i> Investigate number sequences involving multiples of 3, 4, 6, 7, 8, and 9 (ACMNA074) </p> <p>Number and Algebra <i>Number and place value</i> Apply place value to partition, rearrange and regroup numbers to at least tens of thousands to assist calculations and solve problems (ACMNA073) </p>
BLM 11 5-Digit Number Expander	<p>Number and Algebra <i>Number and place value</i> Apply place value to partition, rearrange and regroup numbers to at least tens of thousands to assist calculations and solve problems (ACMNA073) </p>
BLM 12 Map of Australia	<p>Measurement and Geometry <i>Using units of measurement</i> Use scaled instruments to measure and compare lengths, masses, capacities and temperatures (ACMMG084) </p> <p>Measurement and Geometry <i>Using units of measurement</i> Use am and pm notation and solve simple time problems (ACMMG086) </p>
BLM 13 Collecting Weather Data	<p>Measurement and Geometry <i>Using units of measurement</i> Use scaled instruments to measure and compare lengths, masses, capacities and temperatures (ACMMG084) </p>
BLM 14 Y Chart	<p>Number and Algebra <i>Number and place value</i> Investigate number sequences involving multiples of 3, 4, 6, 7, 8, and 9 (ACMNA074) </p>
BLM 15 Calculating Football Scores	<p>Number and Algebra <i>Number and place value</i> Investigate number sequences involving multiples of 3, 4, 6, 7, 8, and 9 (ACMNA074) </p>
BLM 16 Number Cards: 4s and 8s	<p>Number and place value Investigate number sequences involving multiples of 3, 4, 6, 7, 8, and 9 (ACMNA074) </p>

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BLM 17 1 cm Grid Paper	<p>Measurement and Geometry <i>Shape</i> Compare the areas of regular and irregular shapes by informal means (ACMMG087) </p> <p>Measurement and Geometry <i>Shape</i> Compare and describe two-dimensional shapes that result from combining and splitting common shapes, with and without the use of digital technologies (ACMMG088) </p> <p>Number and Algebra <i>Number and place value</i> Recall multiplication facts up to 10×10 and related division facts (ACMNA075) </p> <p>Measurement and Geometry <i>Using units of measurement</i> Compare objects using familiar metric units of area and volume (ACMMG290) </p> <p>Statistics and Probability <i>Data representation and interpretation</i> Construct suitable data displays, with and without the use of digital technologies, from given or collected data. Include tables, column graphs and picture graphs where one picture can represent many data values (ACMSP096) </p> <p>Statistics and Probability <i>Data representation and interpretation</i> Evaluate the effectiveness of different displays in illustrating data features including variability (ACMSP097) </p> <p>Number and Algebra <i>Patterns and algebra</i> Solve word problems by using number sentences involving multiplication or division where there is no remainder (ACMNA082) </p> <p>Measurement and Geometry <i>Location and transformation</i> Create symmetrical patterns, pictures and shapes with and without digital technologies (ACMMG091) </p>
BLM 18 Regular and Irregular Shapes	<p>Measurement and Geometry <i>Shape</i> Compare the areas of regular and irregular shapes by informal means (ACMMG087) </p>
BLM 19 Tangram Instructions	<p>Measurement and Geometry <i>Shape</i> Compare and describe two-dimensional shapes that result from combining and splitting common shapes, with and without the use of digital technologies (ACMMG088) </p>
BLM 20 Tangram Shapes to Make	<p>Measurement and Geometry <i>Shape</i> Compare and describe two-dimensional shapes that result from combining and splitting common shapes, with and without the use of digital technologies (ACMMG088) </p>
BLM 21 Tangram Template	<p>Measurement and Geometry <i>Shape</i> Compare and describe two-dimensional shapes that result from combining and splitting common shapes, with and without the use of digital technologies (ACMMG088) </p>
BLM 22 Making a Tangram with a Grid	<p>Measurement and Geometry <i>Shape</i> Compare and describe two-dimensional shapes that result from combining and splitting common shapes, with and without the use of digital technologies (ACMMG088) </p>
BLM 23 More Tangrams!	<p>Measurement and Geometry <i>Shape</i> Compare and describe two-dimensional shapes that result from combining and splitting common shapes, with and without the use of digital technologies (ACMMG088) </p>
BLM 24 Rolling Tables	<p>Number and Algebra <i>Number and place value</i> Recall multiplication facts up to 10×10 and related division facts (ACMNA075) </p>

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BLM 25 Matching Equations	<p>Number and Algebra <i>Number and place value</i> Recall multiplication facts up to 10×10 and related division facts (ACMNA075) </p> <p>Number and Algebra <i>Number and place value</i> Develop efficient mental and written strategies and use appropriate digital technologies for multiplication and for division where there is no remainder (ACMNA076) </p>
BLM 26 Square Dot Paper	<p>Measurement and Geometry <i>Using units of measurement</i> Compare objects using familiar metric units of area and volume (ACMMG290) </p>
BLM 27 Island Challenge	<p>Measurement and Geometry <i>Using units of measurement</i> Compare objects using familiar metric units of area and volume (ACMMG290) </p>
BLM 28 Arrays 1	<p>Number and Algebra <i>Number and place value</i> Develop efficient mental and written strategies and use appropriate digital technologies for multiplication and for division where there is no remainder (ACMNA076) </p>
BLM 29 Arrays 2	<p>Number and Algebra <i>Number and place value</i> Develop efficient mental and written strategies and use appropriate digital technologies for multiplication and for division where there is no remainder (ACMNA076) </p>
BLM 30 Multiplication Grid	<p>Number and Algebra <i>Number and place value</i> Develop efficient mental and written strategies and use appropriate digital technologies for multiplication and for division where there is no remainder (ACMNA076) </p> <p>Number and Algebra <i>Patterns and algebra</i> Explore and describe number patterns resulting from performing multiplication (ACMNA081) </p> <p>Number and Algebra <i>Fractions and decimals</i> Investigate equivalent fractions used in contexts (ACMNA077) </p>
BLM 31 Build a Box	<p>Measurement and Geometry <i>Using units of measurement</i> Compare objects using familiar metric units of area and volume (ACMMG290) </p>
BLM 32 Isometric Dot Paper	<p>Measurement and Geometry <i>Using units of measurement</i> Compare objects using familiar metric units of area and volume (ACMMG290) </p>
BLM 33 Creating from Sketches	<p>Measurement and Geometry <i>Using units of measurement</i> Compare objects using familiar metric units of area and volume (ACMMG290) </p>
BLM 34 Decimal Numbers and Words 1	<p>Number and Algebra <i>Fractions and decimals</i> Recognise that the place-value system can be extended to tenths and hundredths. Make connections between fractions and decimal notation (ACMNA079) </p>
BLM 35 Decimal Numbers and Words 2	<p>Number and Algebra <i>Fractions and decimals</i> Recognise that the place-value system can be extended to tenths and hundredths. Make connections between fractions and decimal notation (ACMNA079) </p>
BLM 36 Chance Words	<p>Statistics and Probability <i>Chance</i> Describe possible everyday events and order their chances of occurring (ACMSP092) </p> <p>Statistics and Probability <i>Chance</i> Identify everyday events where one cannot happen if the other happens (ACMSP093) </p> <p>Statistics and Probability <i>Chance</i> Identify events where the chance of one will not be affected by the occurrence of the other (ACMSP094) </p>

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BLM 37 Circles Template	<p>Statistics and Probability <i>Chance</i> Describe possible everyday events and order their chances of occurring (ACMSP092) </p> <p>Statistics and Probability <i>Chance</i> Identify everyday events where one cannot happen if the other happens (ACMSP093) </p> <p>Statistics and Probability <i>Chance</i> Identify events where the chance of one will not be affected by the occurrence of the other (ACMSP094) </p> <p>Number and Algebra <i>Number and place value</i> Investigate number sequences involving multiples of 3, 4, 6, 7, 8, and 9 (ACMNA074) </p>
BLM 38 Venn Diagrams	<p>Statistics and Probability <i>Data representation and interpretation</i> Select and trial methods for data collection, including survey questions and recording sheets (ACMSP095) </p>
BLM 39 Fraction Cards	<p>Number and Algebra <i>Fractions and decimals</i> Investigate equivalent fractions used in contexts (ACMNA077) </p> <p>Number and Algebra <i>Fractions and decimals</i> Count by quarters, halves and thirds, including with mixed numerals. Locate and represent these fractions on a number line (ACMNA078) </p>
BLM 40 Fraction Wall	<p>Number and Algebra <i>Fractions and decimals</i> Investigate equivalent fractions used in contexts (ACMNA077) </p>
BLM 41 Build Your Own Fraction Wall	<p>Number and Algebra <i>Fractions and decimals</i> Investigate equivalent fractions used in contexts (ACMNA077) </p>
BLM 42 Fraction Cards: Mixed Numbers and Improper Fractions	<p>Number and Algebra <i>Fractions and decimals</i> Count by quarters, halves and thirds, including with mixed numerals. Locate and represent these fractions on a number line (ACMNA078) </p>
BLM 43 Symbols	<p>Number and Algebra <i>Fractions and decimals</i> Recognise that the place-value system can be extended to tenths and hundredths. Make connections between fractions and decimal notation (ACMNA079) </p> <p>Number and Algebra <i>Fractions and decimals</i> Count by quarters, halves and thirds, including with mixed numerals. Locate and represent these fractions on a number line (ACMNA078) </p>
BLM 44 Clocks	<p>Measurement and Geometry <i>Using units of measurement</i> Convert between units of time (ACMMG085) </p> <p>Measurement and Geometry <i>Using units of measurement</i> Use am and pm notation and solve simple time problems (ACMMG086) </p>
BLM 45 Months	<p>Measurement and Geometry <i>Using units of measurement</i> Convert between units of time (ACMMG085) </p>
BLM 46 am and pm Times	<p>Measurement and Geometry <i>Using units of measurement</i> Use am and pm notation and solve simple time problems (ACMMG086) </p>
BLM 47 24-Hour Times	<p>Measurement and Geometry <i>Using units of measurement</i> Use am and pm notation and solve simple time problems (ACMMG086) </p>

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BLM 48 Train Timetable	Measurement and Geometry <i>Using units of measurement</i> Use am and pm notation and solve simple time problems (ACMMG086) AC
BLM 49 Plane Flights	Measurement and Geometry <i>Using units of measurement</i> Use am and pm notation and solve simple time problems (ACMMG086) AC
BLM 50 Hundreds Squares	Number and Algebra <i>Fractions and decimals</i> Recognise that the place-value system can be extended to tenths and hundredths. Make connections between fractions and decimal notation (ACMNA079) AC
BLM 51 Number Cards	Number and Algebra <i>Patterns and algebra</i> Use equivalent number sentences involving addition and subtraction to find unknown quantities (ACMNA083) AC
BLM 52 Insect Column Graph	Statistics and Probability <i>Data representation and interpretation</i> Evaluate the effectiveness of different displays in illustrating data features including variability (ACMSP097) AC
BLM 53 Fruit Graph	Statistics and Probability <i>Data representation and interpretation</i> Evaluate the effectiveness of different displays in illustrating data features including variability (ACMSP097) AC
BLM 54 Coins	Number and Algebra <i>Money and financial mathematics</i> Solve problems involving purchases and the calculation of change to the nearest five cents with and without digital technologies (ACMNA080) AC
BLM 55 Banknotes	Number and Algebra <i>Money and financial mathematics</i> Solve problems involving purchases and the calculation of change to the nearest five cents with and without digital technologies (ACMNA080) AC
BLM 56 5 mm Grid Paper	Measurement and Geometry <i>Location and transformation</i> Create symmetrical patterns, pictures and shapes with and without digital technologies (ACMMG091) AC
BLM 57 Tessellation Pattern 1	Measurement and Geometry <i>Location and transformation</i> Create symmetrical patterns, pictures and shapes with and without digital technologies (ACMMG091) AC
BLM 58 Tessellation Pattern 2	Measurement and Geometry <i>Location and transformation</i> Create symmetrical patterns, pictures and shapes with and without digital technologies (ACMMG091) AC
BLM 59 Angles in Triangles	Measurement and Geometry <i>Geometric reasoning</i> Compare angles and classify them as equal to, greater than or less than a right angle (ACMMG089) AC
BLM 60 Drawing Angles	Measurement and Geometry <i>Geometric reasoning</i> Compare angles and classify them as equal to, greater than or less than a right angle (ACMMG089) AC
BLM 61 Timely Angles	Measurement and Geometry <i>Geometric reasoning</i> Compare angles and classify them as equal to, greater than or less than a right angle (ACMMG089) AC
BLM 62 Symmetrical Pictures	Measurement and Geometry <i>Location and transformation</i> Create symmetrical patterns, pictures and shapes with and without digital technologies (ACMMG091) AC